

Network Markets

Andre Veiga

Oxford, 2nd Year MPhil IO

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

Motivation

- ▶ Networks: value of product depends on who buys it
 - ▶ \Rightarrow externalities between users
- ▶ Examples with 1 side:
 - ▶ if many people have a phone, its more useful to have a phone
 - ▶ if many people use Word, it's more useful to have Word
 - ▶ if Brad Pitt wears blue shirt, average guy starts wearing blue
 - ▶ If Andre Veiga wears a blue shirt, average guy starts wearing red
- ▶ Examples with 2 sides:
 - ▶ if many shops accept a credit card, buyers will want to carry that card
 - ▶ if a newspaper has lots of readers, this will attract advertisers...
 - ▶ which will repel readers...
 - ▶ which will repel advertisers
 - ▶ which will attract readers....
 - ▶ ...

- ▶ We will refer to firms as “platforms”
- ▶ Sometimes connecting users is almost all the platform does
 - ▶ Facebook
 - ▶ Skype
 - ▶ Ebay
- ▶ Sometimes externalities are only part of the platform's value
 - ▶ Microsoft Word
 - ▶ nightclubs

Several approaches to networks

- ▶ We will take a broad-scope “price theory” approach
 - ▶ looking at aggregate market measures
 - ▶ relate them to consumer types
 - ▶ characterize distortions
- ▶ Other approaches:
 - ▶ Graph theory: users are nodes in a graph
 - ▶ Peyton Young, Matt Jackson
 - ▶ Detailed view of consumer interactions:
 - ▶ consumer bidding on Ebay
 - ▶ auction design by search engines
 - ▶ user searching & clicking online (White (2008))

Goals

- ▶ some math tools
 - ▶ differentiating fixed points
 - ▶ differentiating arbitrary integrals
- ▶ overview of literature
 - ▶ where it is, where it's going
 - ▶ big gaps? limitations? share your thoughts!

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

Overview

- ▶ Big theme: multiplicity of equilibria
- ▶ Setting: consumers joining a communications network
 - ▶ good to join if others join, not otherwise
 - ▶ Focus on the consumer game (static platform)

Model

- ▶ One platform with fixed price p
- ▶ n individuals, indexed by $i \in \{1, \dots, n\}$

$$x_i = \begin{cases} 0 & , \text{ if doesn't adopt} \\ 1 & , \text{ if adopts} \end{cases}$$

- ▶ Demand $q_i(x_{-i}, p)$, with $x_{-i} \in \mathbb{R}^{n-1}$
 - ▶ decreasing in p
 - ▶ increasing in every component of x_{-i} : positive network externalities
 - ▶ micro-founded by utility $U_i(x_{-i}, p)$ & outside option $U_{i0}(x_{-i})$
 - ▶ allows for users to differ in preferences and values
- ▶ Reasonable?

Model

- ▶ One platform with fixed price p
- ▶ n individuals, indexed by $i \in \{1, \dots, n\}$

$$x_i = \begin{cases} 0 & , \text{ if doesn't adopt} \\ 1 & , \text{ if adopts} \end{cases}$$

- ▶ Demand $q_i(x_{-i}, p)$, with $x_{-i} \in \mathbb{R}^{n-1}$
 - ▶ decreasing in p
 - ▶ increasing in every component of x_{-i} : positive network externalities
 - ▶ micro-founded by utility $U_i(x_{-i}, p)$ & outside option $U_{i0}(x_{-i})$
 - ▶ allows for users to differ in preferences and values
- ▶ Reasonable?
 - ▶ no congestion
 - ▶ everyone is positively desirable

Equilibrium user sets

- ▶ Too general for demand curves
- ▶ Equilibrium user sets are solutions to the system of n equations:

$$q_i(x_{-i}, p) = 1 \Leftrightarrow U_i(x_{-i}, p) \geq U_{i0}(x_{-i}), \forall i$$

- ▶ Typically no unique solution \Leftrightarrow multiplicity
- ▶ maximal equilibrium user set (union of all eql)
 - ▶ network is valuable, deviating to not joining is not worthwhile
- ▶ minimal equilibrium user set (intersection of all eql)
 - ▶ network is low value, deviating to joining is not worthwhile
- ▶ bad news: platforms typically start with very few users

More structure

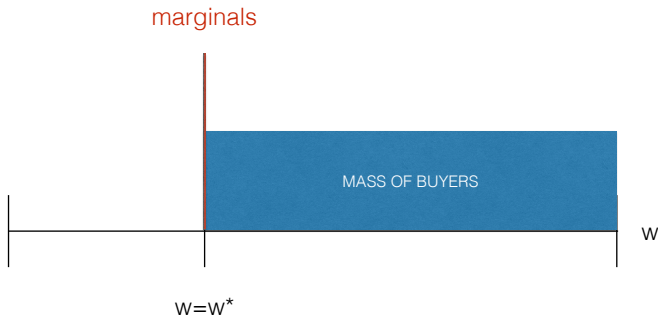
- ▶ Assume $U_i = \frac{q}{n} w_i - p$ with $q = \sum_i q_i$
 - ▶ additive utility
 - ▶ zero outside option
 - ▶ constant marginal utility for money
 - ▶ users care about only the total demand, $q = \sum_i q_i$
 - ▶ join if $U_i \geq 0$
 - ▶ types $w_i > 0$ captures interaction benefits to user i
- ▶ Reasonable?

More structure

- ▶ Assume $U_i = \frac{q}{n} w_i - p$ with $q = \sum_i q_i$
 - ▶ additive utility
 - ▶ zero outside option
 - ▶ constant marginal utility for money
 - ▶ users care about only the total demand, $q = \sum_i q_i$
 - ▶ join if $U_i \geq 0$
 - ▶ types $w_i > 0$ captures interaction benefits to user i
- ▶ Reasonable?
 - ▶ no intrinsic platform value \Rightarrow null set is an eqI for any $p \geq 0$
 - ▶ for which platforms is this OK?
 - ▶ value of externalities always increases
 - ▶ all users have same value to the network
 - ▶ requires unidimensional types?

This buys us: nice equilibrium structure

- Equilibrium joiners are the q people with the highest w_i :

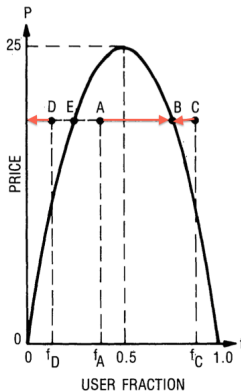


- There is still multiplicity! Multiple q 's can be equilibria.

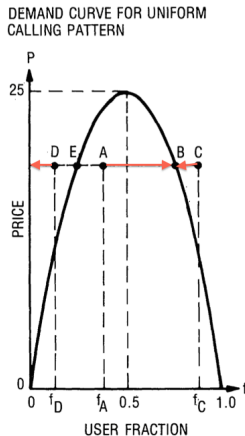
Demand with “uniform calling”

- ▶ We can order users \Rightarrow we can build a demand curve
- ▶ Continuum of users with mass $n = 1$, distribution $w_i \sim \mathcal{U} [0, 100]$
 - ▶ if q users join, marginal user is $w^* = 100(1 - q)$
 - ▶ marginal user has $U_i = w^*q - p = 0 \Rightarrow p = 100q(1 - q)$: a parabola
 - ▶ demand is not downward sloping in $q \Rightarrow$ multiplicity

DEMAND CURVE FOR UNIFORM CALLING PATTERN



Stability



► Stability

- upward sloping demand \Rightarrow unstable equilibria
- downward sloping demand \Rightarrow stable equilibria
- more in this next

One last issue: startup problem

- ▶ Viability: is there some equilibrium with positive profits?
- ▶ Start-up: can we achieve a viable equilibrium from a small initial set?
 - ▶ “chicken-and-egg” problem of Caillaud and Jullien (2003)
 - ▶ “failure to launch” of Evans and Schmalensee (2010)
- ▶ Rohlfs (1974) has a few thoughts:
 - ▶ half measures are worst, because then the whole effort might be lost
 - ▶ platforms business are risky?
 - ▶ best to give the service for free until the right user base is reached
 - ▶ Dhebar and Oren (1985): optimal dynamic path of prices
 - ▶ Veiga (2014): $p|_{t=0} < 0$ optimal because cost of subsidy increases with q

Outline

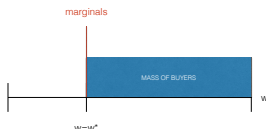
- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model**
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

- ▶ Now some real IO: platform pricing
 - ▶ platform game, not consumer game
 - ▶ exposition follows White (2012)
- ▶ Unit mass of consumers with utility $u_i = v_i + \beta N - P$
 - ▶ $v_i \in \mathbb{R}$ heterogeneous participation benefits, with smooth PDF $f(v)$
 - ▶ reasonable for Word? Facebook?
 - ▶ $\beta > 0$ homogeneous interaction benefits
 - ▶ $N \in [0, 1]$ is the expected measure of buyers
 - ▶ price P
- ▶ Zero outside option
- ▶ Timing:
 - ▶ first platform chooses P
 - ▶ then each consumer decides whether or not to join
- ▶ Assume expectation N correct in equilibrium
 - ▶ Fulfilled Expectation Cournot Equilibrium (Katz and Shapiro (1985))

Solving

- ▶ Consumer joins if $u_i \geq 0$
 - ▶ that is, $v_i \geq P - \beta N = v^*$
 - ▶ v^* is the marginal/indifferent type
- ▶ Demand is

$$N = \mathcal{N}(P, N) = \int_{v^*}^{\infty} f(v) dv$$



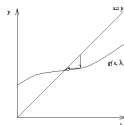
- ▶ \mathcal{N} function = ignoring multiplicity: effectively, platform chooses N
- ▶ $N = \mathcal{N}(P, N)$ is a fixed point
 - ▶ N feedbacks on itself: $\mathcal{N}(P, \mathcal{N}(P, \mathcal{N}(P, \mathcal{N}(P, \dots))))$

Partial (∂) vs Total (d) effects

- ▶ Profit is $\pi = PN - c(N)$
- ▶ For FOC we will need $\frac{dN}{dP}$. Differentiate $N = \mathcal{N}(P, N)$:

$$\underbrace{\frac{dN}{dP}}_{\text{total effect}} = \underbrace{\frac{\partial \mathcal{N}}{\partial P}}_{\text{direct partial effect}} + \underbrace{\frac{\partial \mathcal{N}}{\partial N} \frac{dN}{dP}}_{\text{indirect partial effect}} \Rightarrow \frac{dN}{dP} = \frac{\frac{\partial \mathcal{N}}{\partial P}}{1 - \frac{\partial \mathcal{N}}{\partial N}}$$

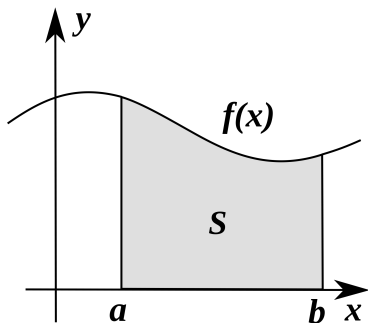
- ▶ Denominator captures the feedback/multiplier effect
 - ▶ stability if $\frac{\partial \mathcal{N}}{\partial N} < 1$ (Filistrucchi and Klein (2013))
 - ▶ network externalities are weak \Rightarrow system is not explosive
 - ▶ can interpret as $\frac{1}{1 - \frac{\partial \mathcal{N}}{\partial N}} = 1 + \frac{\partial \mathcal{N}}{\partial N} + \frac{\partial \mathcal{N}}{\partial N}^2 + \dots$
 - ▶ $\Rightarrow \mathcal{N}$ is a contraction \Rightarrow has a unique fixed point



- ▶ $\Rightarrow \frac{dN}{dP} < 0$: demand is overall downward sloping
- ▶ $\frac{\partial \mathcal{N}}{\partial N} < 1$ is joint condition on u_i and $f(v)$

Computing partial effects by the Leibniz Rule

- For $\frac{\partial \mathcal{N}}{\partial P}$ and $\frac{\partial \mathcal{N}}{\partial N}$, differentiate $\mathcal{N}(P, N)$ by Leibniz Rule:



$$\frac{dS}{dz} = \left[\int_a^b \frac{df}{dz} dx \right] + \frac{db}{dz} f(b) - \frac{da}{dz} f(a)$$

Partial effects

$$\mathcal{N}(P, N) = \int_{v^* = P - \beta N}^{\infty} f(v) dv$$

\downarrow

$$\frac{\partial \mathcal{N}}{\partial P} = -\frac{\partial v^*}{\partial P} f(v^*) = -f(v^*) < 0$$

$$\frac{\partial \mathcal{N}}{\partial N} = -\frac{\partial v^*}{\partial N} f(v^*) = \beta f(v^*) > 0$$

- ▶ Signs are intuitive
- ▶ Stability if $\beta f(v^*) < 1$: types are dispersed & β small

Profit Maximization

- ▶ FOC is $N + (P - c') \frac{dN}{dP} = 0$, or

$$P - c' = -\frac{N}{\frac{dN}{dP}} = -\frac{N}{\frac{\frac{\partial \mathcal{N}}{\partial P}}{1 - \frac{\partial \mathcal{N}}{\partial N}}} = \underbrace{\frac{N}{f(v^*)}}_{\text{Markup}} - \underbrace{\beta N}_{\text{Externality}}$$

- ▶ $\frac{N}{f(v^*)} > 0$ is the Cournot markup over marginal cost
 - ▶ $f(v^*)$ is density of marginal users
- ▶ $-\beta N$ captures the effect of externalities:
 - ▶ $\beta > 0 \Rightarrow$ downward pressure on price
 - ▶ Lowering price has two effects:
 - ▶ directly increases N (as usual)
 - ▶ extra feedback of N on itself, proportional to β

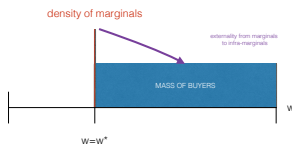
Welfare Maximization

- Welfare is $W = -c(N) + \int_{v^*}^{\infty} (v + \beta N) f(v) dv$, since u_i quasi-linear

$$\pi_{max} \Rightarrow P - c' = \frac{N}{f(v^*)} - \beta N$$

$$W_{max} \Rightarrow P - c' = 0 - \beta N < 0$$

- no markup
- price < marginal cost: Pigouvian subsidy to participation. Why?
 - externality from a marginal user to all infra-marginals is βN :



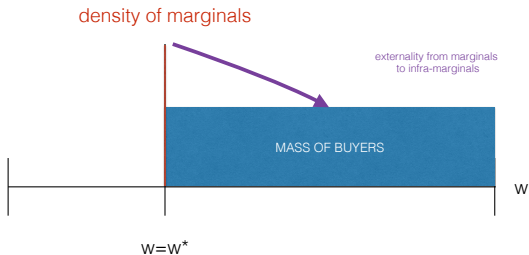
- Externality fully internalized by the profit maximizer
 - not true if β heterogeneous (next lecture)

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)**
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

Ideas

- ▶ Externalities: actions are public goods
- ▶ Problems:
 - ▶ Multiplicity
 - ▶ Insufficient participation



- ▶ Solution: contingent payments

Contingent payments

- ▶ Assume $U_i = w_i(N) - p$, with $N = \sum_{j \neq i} x_j$
 - ▶ people care only about the total number of adopters
- ▶ Gov gives adopters $S(N)$ and charges non-adopters $T(N)$
- ▶ Intuition: to implement $N = N^*$, choose $S^*(N, N^*)$ such that
 - ▶ N low \Rightarrow large payment \Rightarrow good to join
 - ▶ N large \Rightarrow small payment \Rightarrow still good to join
 - ▶ $S^*(N, N^*)$ compensates, at each N , the N^* -th user
 - ▶ always obtain N^* in equilibrium
- ▶ Similar to insurance scheme
 - ▶ cheap: no transfers in equilibrium
 - ▶ recall: startup pricing in Rohlfs (1974) was costly
 - ▶ Budget balances: raising S and T by ε preserves incentives

Assumptions & Limitations

- ▶ Assume:
 - ▶ Gov knows (only) statistical distribution of preferences
 - ▶ Sakovics and Steiner (2012) use personalized subsidies
 - ▶ cannot use Groves mechanism
 - ▶ Gov can commit
 - ▶ payment can depend on the N
 - ▶ Binary choices
- ▶ Limitations?

Assumptions & Limitations

▶ Assume:

- ▶ Gov knows (only) statistical distribution of preferences
 - ▶ Sakovics and Steiner (2012) use personalized subsidies
- ▶ cannot use Groves mechanism
- ▶ Gov can commit
- ▶ payment can depend on the N
- ▶ Binary choices

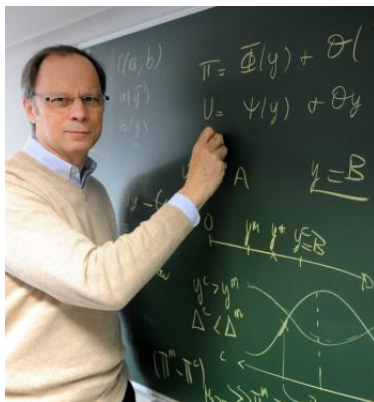
▶ Limitations?

- ▶ what if agents have heterogeneous values? subsidy might attract the wrong users (Veiga and Weyl (2012))
- ▶ what if there is an intensive margin? does it matter how much time people spend on Facebook?
- ▶ reversible decisions? with switching costs?

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM**
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

Two sided markets



► Examples

- video games: gamers & developers
- newspapers: readers & advertisers
- straight dating websites: men & women
- job search engines: jobs & workers
- credit cards: shops & buyers

Definition & Issues

► Definition

- multiple groups of users
- can be discriminated in some way
 - different prices
 - different qualities
- transactions/activity depend on
 - price level
 - price structure
- externalities
 - across sides
 - maybe also within sides (as in the 1-sided models we saw)

► Issues:

- What kind of pricing? entry fee? per transaction?
- Competition: single vs multi-homing? does it increase welfare?
- Regulation: when is there collusion, predation, etc?

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)**
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

Weyl (2010) and Spence (1975)

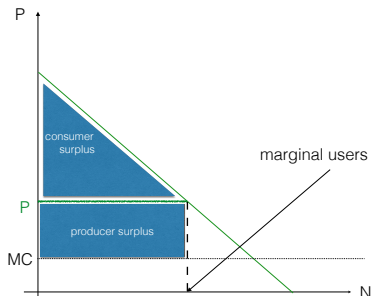
- ▶ Main idea of Weyl (2010): N is the quality of the platform
 - ▶ number of games = console quality for gamers
 - ▶ number of gamers = console quality for game developers
- ▶ The platform can choose the quality on each side through price on the other side
- ▶ If there are 2 sides, A and B:
 - ▶ P^A can be used to change N^A , which is quality towards side B
 - ▶ P^A has two functions:
 - ▶ collect revenues from side A
 - ▶ set quality for side B
 - ▶ this was also true with 1SM we saw
 - ▶ changing price directly affected revenues
 - ▶ changed N (quality), which had a further effect on revenues
 - ▶ 2SM are not that different!
 - ▶ Also: great intuition from the Spence (1975) paper about quality-choosing monopoly...

Spence (1975) profit and welfare

- ▶ Monopoly chooses quantity N , quality x .
 - ▶ Inverse demand is $P(N, x)$, x can have any effect on demand
 - ▶ cost is $c(x)N$, marginal cost of quality is N^*c'

$$\pi = (P(N^*, x) - c(x)) N^*$$

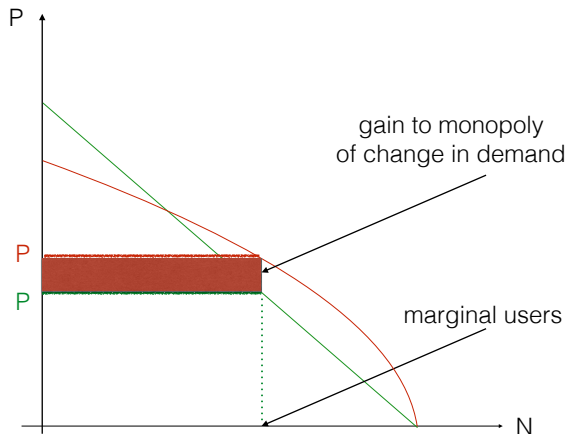
$$W = \int_0^{N^*} P(N, x) dN - c(x) N^* = N^* (\mathbb{E}[P(N, x)] - c(x))$$



Spence FOCs for quality

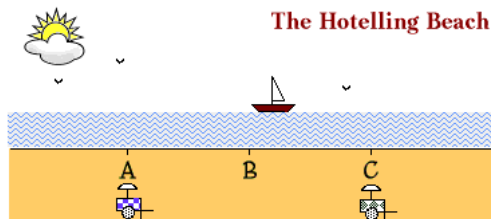
$$w_{max} \Rightarrow N^* c' = N^* \mathbb{E} \left[\frac{\partial P(N, x)}{\partial x} \right]$$

$$\pi_{max} \Rightarrow N^*c' = N^* \frac{\partial P(N^*, x)}{\partial x}$$



Examples

- ▶ City shops cater to tourists
- ▶ Film studios cater to kids
- ▶ Median voter theorem
 - ▶ who votes?
- ▶ Cell phone companies send you SIM card for free
 - ▶ but customer service is often bad
- ▶ Location on the Hotelling beach



Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)**
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers

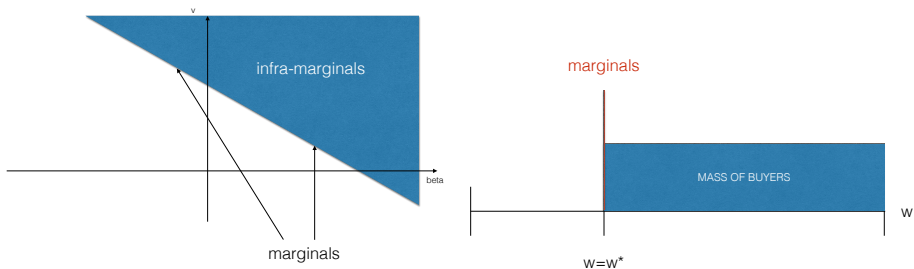
Broad picture

- ▶ Generalization of Rochet and Tirole (2006), Armstrong (2006) and other papers
- ▶ N is quality (following Spence (1975))
- ▶ Insulating tariffs for uniqueness (following Dybvig and Spatt (1983))
- ▶ Multidimensional types
- ▶ Exposition follows White (2012)

Model

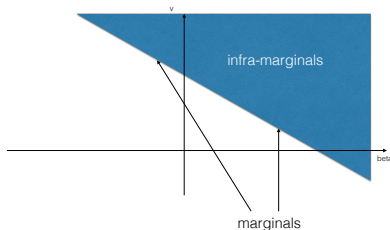
- ▶ two sides $i \in \{A, B\}$, $j \neq i$
- ▶ platform chooses prices P^i
- ▶ consumer utility $u^i = v^i + \beta^i N^j - P^i$
 - ▶ types $\theta^i = (v^i, \beta^i) \in \mathbb{R}^2$ has PDF $f^i(\theta^i)$
 - ▶ N^i is number of consumers on side i
 - ▶ only cross-side effects
 - ▶ outside option zero
 - ▶ NEW: 2 sides, β heterogeneous!
- ▶ Buyers/infra-marginals are $\{v^i \geq P^i - \beta^i N^j\} = \{v^i \geq v^{i*}\}$
- ▶ Marginals are $\{v^i = v^{i*}\}$
 - ▶ margin is defined by the function $v^{i*}(\beta^i, P^i, N^j)$
 - ▶ there are several types on the margin

- ▶ Margin is defined by $v^i = v^{i*}(\beta^i, P^i, N^j)$: high $v^i \Leftrightarrow$ low β^i
- ▶ in 1D models, there is a unique type on the margin



- Mass of buyers is

$$N^i = \mathcal{N}^i(P^i, N^j) = \int_{-\infty}^{\infty} \left[\int_{v^{i*}}^{\infty} f(v^i, \beta^i) dv^i \right] d\beta^i$$



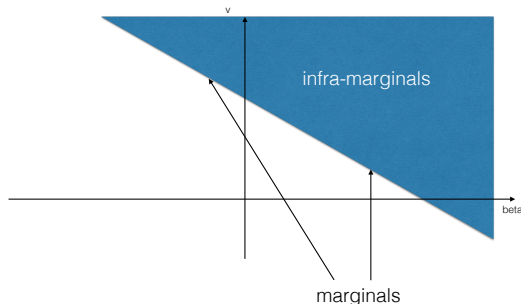
- Profit is $\pi = \sum_i N^i P^i - C(N^i, N^j)$.
- We want $\frac{dN^i}{dP^i}$; we will need $\frac{\partial \mathcal{N}^i}{\partial P^i}$ & $\frac{\partial \mathcal{N}^i}{\partial N^j}$ as before

Partial effect of price

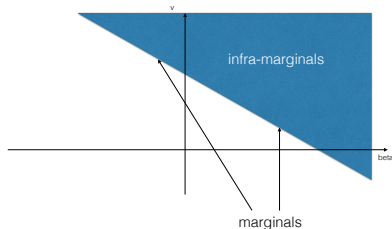
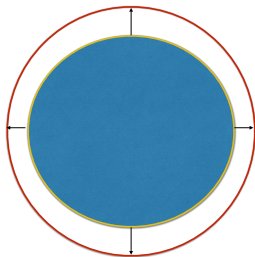
- ▶ $\mathcal{N}^i(P^i, N^j) = \int_{-\infty}^{\infty} \left[\int_{v^{i*}}^{\infty} f(v^i, \beta^i) dv^i \right] d\beta^i$ and $v^{i*} = P^i - \beta^i N^j$

$$\frac{\partial \mathcal{N}^i}{\partial P^i} = \int_{-\infty}^{\infty} \left[-\frac{\partial v^{i*}}{\partial P^i} f(v^{i*}, \beta^i) \right] d\beta^i = - \int_{-\infty}^{\infty} f(v^{i*}, \beta^i) d\beta^i = -M^i$$

- ▶ This is the density of marginal buyers
 - ▶ before: $N = \int_{v^*}^{\infty} f(v) dv$ and $M = f(v^*)$
 - ▶ now: N is a double integral and M is a line integral



Example: circle in 2D



- ▶ Area: $N = \pi r^2$. Then $\frac{dN}{dr} = 2\pi r = M$
- ▶ Price is similar: shrinks set of buyers everywhere by the same amount because preferences are quasilinear

Partial effect of quality (N^j)

- $\mathcal{N}^i(P^i, N^j) = \int_{-\infty}^{\infty} \left[\int_{v^{i*}}^{\infty} f(v^i, \beta^i) dv^i \right] d\beta^i$ and $v^{i*} = P^i - \beta^i N^j$

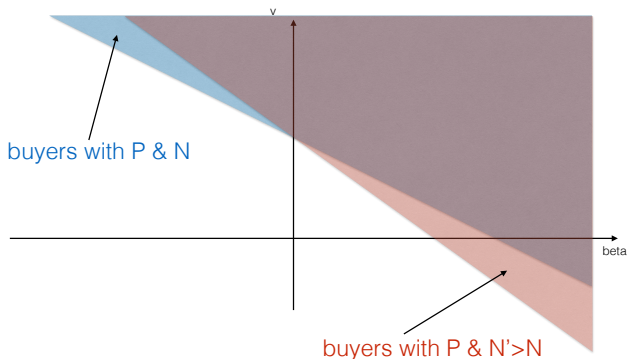
$$\begin{aligned} \frac{\partial \mathcal{N}^i}{\partial N^j} &= \int_{-\infty}^{\infty} \left[-\frac{\partial v^{i*}}{\partial N^j} f(v^{i*}, \beta^i) \right] d\beta^i = \int_{-\infty}^{\infty} \beta^i f(v^{i*}, \beta^i) d\beta^i \\ &= M^i \frac{\int_{-\infty}^{\infty} \beta^i f(v^{i*}, \beta^i) d\beta^i}{\int_{-\infty}^{\infty} f(v^{i*}, \beta^i) d\beta^i} \\ &= M^i \mathbb{E}[\beta^i \mid v^i = v^{i*}] \end{aligned}$$

- The change in users on side i , when users on side j changes:
- depends on density of margin
 - depends on average preferences (marginal WTP) for N^j among marginal on side i
 - marginals are the only ones affected by a small change in N^j

Visual intuition

- ▶ Homogeneous prefs over P^i : $\frac{\partial \mathcal{N}^i}{\partial P^i} = M^i \mathbb{E} \left[\frac{\partial u^i}{\partial P^i} \mid v^i = v^{i*} \right] = -M^i$
- ▶ Heterogeneous preferences over N^j :

$$\frac{\partial \mathcal{N}^i}{\partial N^j} = M^i \mathbb{E} \left[\frac{\partial u^i}{\partial N^j} \mid v^i = v^{i*} \right] = M^i \mathbb{E} [\beta^i \mid v^i = v^{i*}]$$



Total effect

- ▶ Here too we compute the total effect from $N^i = \mathcal{N}^i(P^i, N^j)$

$$\frac{dN^i}{dP^i} = \underbrace{\frac{\partial \mathcal{N}^i}{\partial P^i}}_{\text{direct effect}} + \underbrace{\frac{\partial \mathcal{N}^i}{\partial N^j} \frac{\partial \mathcal{N}^j}{\partial N^i} \frac{dN^j}{dP^i}}_{\text{indirect effect through } N^j} \Leftrightarrow \frac{dN^i}{dP^i} = \frac{\frac{\partial \mathcal{N}^i}{\partial P^i}}{1 - \frac{\partial \mathcal{N}^i}{\partial N^j} \frac{\partial \mathcal{N}^j}{\partial N^i}}$$

- ▶ $\frac{\partial \mathcal{N}^j}{\partial N^i}$ is symmetric to $\frac{\partial \mathcal{N}^i}{\partial N^j}$
- ▶ Now stability requires $\frac{\partial \mathcal{N}^i}{\partial N^j} \frac{\partial \mathcal{N}^j}{\partial N^i} < 1$
 - ▶ feedback depends on the interaction of the two sides
 - ▶ interpretation as infinite feedback loop
 - ▶ overall downward sloping demand
- ▶ This is special to 2SM

FOCs

- ▶ $W = \sum_i \left\{ \int_{\beta^i} \int_{v^{i*}}^{\infty} (v^i + \beta^i N^j) f^i dv^i d\beta^i \right\} - C(N^i, N^j)$
- ▶ $\pi = \sum_i \{P^i N^i\} - C(N^i, N^j)$

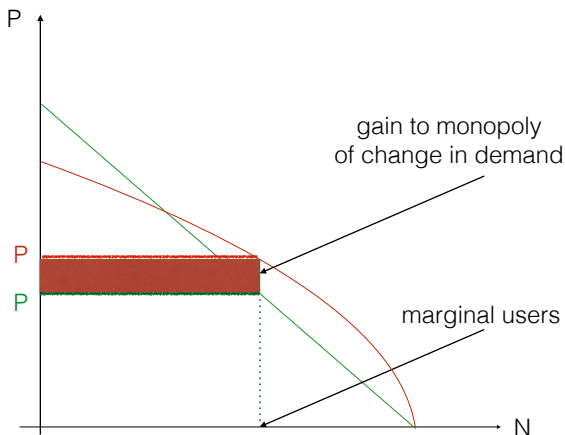
$$W_{max} \Rightarrow P^i - \frac{\partial C}{\partial N^i} = 0 - N^j \mathbb{E}[\beta^j \mid v^j \geq v^{j*}]$$

$$\pi_{max} \Rightarrow P^i - \frac{\partial C}{\partial N^i} = \underbrace{\frac{N^i}{M^i}}_{\text{markup}} - \underbrace{N^j \mathbb{E}[\beta^j \mid v^j = v^{j*}]}_{\text{Spence term}}$$

- ▶ Positive markup as before
- ▶ Spence distortion: Platform considers marginal users

Spence distortion

- ▶ Spence distortion: Platform considers marginal users
 - ▶ when N^i increases, platform captures from all N^j users, the surplus of marginal j users
 - ▶ absent before because β homogeneous (demand just shifts vertically)
 - ▶ not special to 2SM



Spence distortion

- ▶ Sign of the Spence distortion depends on

$$\mathbb{E} [\beta^i \mid v^i = v^{i*}] \gtrless \mathbb{E} [\beta^i \mid v^i \geq v^{i*}]$$

- ▶ If β homogeneous, no distortion
- ▶ Spence can mitigate or exacerbate Cournot (true also in 1SM)
- ▶ consequence of inability to price discriminate (Simon Cowan's lectures)
- ▶ profit maximizing P^j might be negative if $\mathbb{E} \left[\frac{\partial u^i}{\partial N^j} \mid v^i = v^{i*} \right]$ large
 - ▶ would not occur in a 1-sided setting
 - ▶ regulation: zero price does not necessarily mean predation
 - ▶ often there are technical reasons why negative prices don't work
 - ▶ users create fake accounts, etc
 - ▶ lots of examples of zero pricing in 2SM:
 - ▶ Google's searchers
 - ▶ Facebook's users

Price levels

$$\pi_{max} \Rightarrow P^i - \frac{\partial C}{\partial N^i} = \frac{N^i}{M^i} - N^j \mathbb{E}[\beta^j \mid v^j = v^{j*}]$$

- ▶ Which side is charged more?
 - ▶ depends on elasticity of demand
 - ▶ depends on how much you matter to the other side
 - ▶ as judged by their marginal users
- ▶ If you opened a nightclub, would you charge more to women or men?
 - ▶ “divide and conquer” of Jullien (2011)

Insulation

- ▶ platform can implement any (\hat{N}^i, \hat{N}^j) by committing to $P^i(N^j)$
 - ▶ contingent prices, aka “insulating tariff”
 - ▶ “smooth” version of Dybvig and Spatt (1983)
- ▶ Then $P^i(N^j)$ defined by the differential equation

$$\frac{dN^i}{dN^j} = 0 \Rightarrow \frac{\partial N^i}{\partial N^j} + \frac{\partial N^i}{\partial P^i} \frac{\partial P^i}{\partial N^j} = 0 \Rightarrow -\frac{\frac{\partial N^i}{\partial N^j}}{\frac{\partial N^i}{\partial P^i}} = \frac{\partial P^i}{\partial N^j}$$

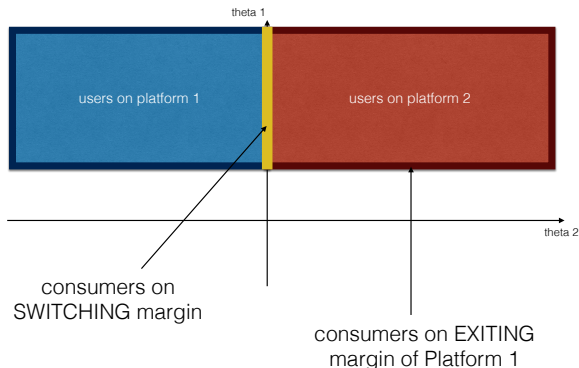
- ▶ boundary condition: $\hat{N}^i = N^i(\hat{N}^j, P^i(\hat{N}^j))$
- ▶ Intuition:
 - ▶ for any N^j , adjust P^i enough to obtain desired N^i
 - ▶ requires $\frac{\partial N^i}{\partial P^i} < 0$ for all N^j (true under regularity conditions on f^i)
 - ▶ prices might be negative
 - ▶ composition of buyers might change
 - ▶ monopolist only needs to insulate 1 side
- ▶ Same limitations as before

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)**
- 9 Other Papers

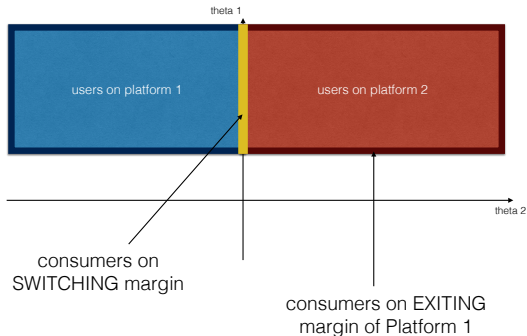
Model

- ▶ Adding competition to Weyl (2010)
- ▶ Consider a market with 2 (1-sided) platforms, 1 and 2
 - ▶ for instance θ_2 is the Hotelling location
- ▶ There are two sets of “marginal users”
 - ▶ exiting margin: densities M_1^X and M_2^X
 - ▶ common switching margin with density M^S

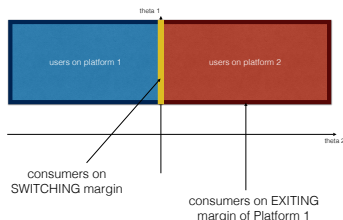


FOCs

- ▶ Profit maximizer considers $M = M^X + M^S$
- ▶ Welfare maximizer ignores S margin
 - ▶ S margin: same utility on either platform
 - ▶ increasing price \Rightarrow “lose” switching users
 - ▶ \Rightarrow no loss in surplus (by envelope theorem)



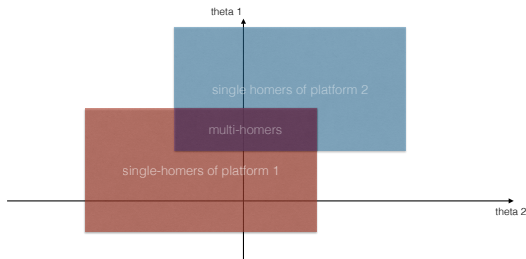
Effect of Competition



- ▶ increasing competition \approx increasing M^S
 - ▶ true in a symmetric Hotelling model
- ▶ Markup decreases: $\frac{N}{M^S + M^X} \rightarrow 0$
- ▶ Spence distortion: importance of S increases, relative to X
 - ▶ if S users are representative \Rightarrow distortion decreases
 - ▶ if X users are representative \Rightarrow distortion increases
 - ▶ might be non-monotonic
 - ▶ perfect competition + symmetric equilibrium \Rightarrow everyone in S
 - ▶ no Spence distortion

Competition and Multi-homing

- ▶ Users can “multi-home”: be on both platforms at once
 - ▶ platform demands are independent
 - ▶ \Rightarrow Firms are monopolies



- ▶ What if time spent on each network matters? multi-homers are less valuable than single-homers.

Outline

- 1 Intro
- 2 Multiplicity in Rohlfs (1974)
- 3 Stylized Platform Model
- 4 Contingent pricing in Dybvig and Spatt (1983)
- 5 2SM
- 6 Spence (1975)
- 7 Monopoly 2SM: Weyl (2010)
- 8 Competitive platforms: White and Weyl (2012)
- 9 Other Papers**

▶ Katz and Shapiro (1985)

- ▶ static Cournot oligopoly with positive externalities
- ▶ firms choose whether their products are compatible
- ▶ large networks \Rightarrow oppose compatibility
- ▶ as a whole, firms have lower incentives for compatibility than society
- ▶ Fulfilled Expectation Cournot Equilibrium
 - ▶ consumer expectations about network size are realized in equilibrium

▶ Farrell and Saloner (1985)

- ▶ firms make sequential decision about whether to adopt a new standard or not
- ▶ payoff to adoption increases in number of adopters
- ▶ agents are better off moving earlier than later
- ▶ there can be excess inertia or excess momentum

- ▶ Biglaiser, Cremer and Veiga (2013)
 - ▶ explicit dynamics
 - ▶ consumers receive stochastic opportunities to switch
 - ▶ free riding incentive
 - ▶ there can be too much or too little switching
 - ▶ welfare loss from too much segregation
- ▶ Sakovics and Steiner (2012)
 - ▶ platform/gov knows consumers types and can solve coordination by giving personalized subsidies
- ▶ Jullien and Pavan (2013)
 - ▶ uniqueness in consumer game due to global games framework

Thank you!

For questions, please email me at
andre.veiga@economics.ox.ac.uk

- Armstrong, Mark. 2006. "Competition in Two-Sided Markets." *RAND Journal of Economics*, 37(3): 668–691.
- Biglaiser, Gary, Jacques Cremer, and Andre Veiga. 2013. "Migration between platforms." *RAND Journal of Economics*, 34(2): 309–328.
- Caillaud, Bernard, and Bruno Jullien. 2003. "Chicken and Egg: Competition Among Intermediation Service Providers." *RAND Journal of Economics*, 34(2): 309–328.
- Dhebar, Anirudh, and Shmuel S Oren. 1985. "Optimal dynamic pricing for expanding networks." *Marketing Science*, 4(4): 336–351.
- Dybvig, Philip H, and Chester S Spatt. 1983. "Adoption externalities as public goods." *Journal of Public Economics*, 20(2): 231–247.
- Evans, David S, and Richard Schmalensee. 2010. "Failure to launch: Critical mass in platform businesses." *Review of Network Economics*, 9(4).
- Farrell, Joseph, and Garth Saloner. 1985. "Standardization, compatibility, and innovation." *The RAND Journal of Economics*, 70–83.
- Filistrucchi, Lapo, and Tobias J Klein. 2013. "Price Competition in Two-Sided Markets with Heterogeneous Consumers and Network Effects."
- Jullien, Bruno. 2011. "Competition in multi-sided markets: Divide and conquer." *American Economic Journal: Microeconomics*, 186–219.
- Jullien, Bruno, and Alessandro Pavan. 2013. "Platform Pricing under Dispersed Information." Institut d'Économie Industrielle (IDEI), Toulouse.
- Katz, Michael L., and Carl Shapiro. 1985. "Network Externalities, Competition, and Compatibility." *American Economic Review*, 75(3): 424–440.
- Rochet, Jean-Charles, and Jean Tirole. 2006. "Two-Sided Markets: A Progress Report." *RAND Journal of Economics*, 37(3): 645–667.
- Rohlf, Jeffrey. 1974. "A Theory of Interdependent Demand for a Communications Service." *Bell Journal of Economics and Management Science*, 5(1): 16–37.
- Sakovics, Jozsef, and Jakub Steiner. 2012. "Who matters in coordination problems?" *The American Economic Review*, 102(7): 3439–3461.
- Spence, A. Michael. 1975. "Monopoly, Quality, and Regulation." *Bell Journal of Economics*, 6(2): 417–429.
- Veiga, Andre. 2014. "Dynamic Platform Design." Available at SSRN 2506461.
- Veiga, André, and E. Glen Weyl. 2012. "Multidimensional Production Design." http://papers.ssrn.com/sol3/papers.cfm?abstract_id=1935912.
- Weyl, E. Glen. 2010. "A Price Theory of Multi-Sided Platforms." *American Economic Review*, 100(4): 1642–1672.
- White, Alexander. 2008. "Search Engines: Left Side Quality Versus Right Side Profits." http://alex-white.net/Home/Research_files/White_LSRS.pdf.
- White, Alexander. 2012. "online platforms, economics of." *The New Palgrave Dictionary of Economics*, 6.
- White, Alexander, and E. Glen Weyl. 2012. "Insulated Platform Competition." http://alex-white.net/Home/Research_files/WWIPC.pdf.